

NOVAG Game Day 2026

24 May 2026

Primary Events Listing

The NOVAG annual Game Day will be held at the Centreville Regional Library. The library is located at 14200 St. Germain Dr., Centreville, VA 20121.

The doors will open at 9:00 a.m. There will be door prizes as well.

TITLE: Battle of Tewkesbury

GAME MASTER: Rick Wynn

PERIOD: War of the Roses

SCALE: 25mm

RULES: Dragon Rampant

LENGTH: 3 hours

PLAYERS: 6

DESCRIPTION: 4 May 1471 - The "Kingmaker" is dead! Now the Yorkist army under King Edward IV must defeat Queen Margaret's Lancastrians before they can link up with reinforcements in Wales.

Start Time: 1:00 p.m.

TITLE: Forage War, January 1777

GAME MASTER: Kyle R. Hallowell

PERIOD: American War of Independence

SCALE: This is a boardgame with 3D printed figures/tokens.

RULES: Homebrew/Original Design

LENGTH: 4 hours

PLAYERS: 4

DESCRIPTION: Known as the *Forage War*, the winter of 1777 saw British and American forces locked in a struggle for control for Central New Jersey. This overlooked period saw both sides employ guerrilla raids, ambushes, pitched battles, and deception. This game puts players in the roles of George Washington, Charles Cornwallis, and their chief subordinates during the winter of 1777. Both sides are competing over the same finite resources needed to conduct military operations; however, players must be careful not to overreach and squander resources required for the summer campaigning season.

START TIME: 10:00 a.m.

TITLE: Battle of Aldie

GAME MASTER: Tim Bagley

PERIOD: ACW

SCALE: 28mm

RULES: Gettysburg Soldier

LENGTH: 4 hours (max - can go shorter if needed)

PLAYERS: 4-6

DESCRIPTION: June 17th, 1863, Fighting Joe Hooker ordered his Cavalry commander to send troopers west to find the Army of Northern Virginia west of the Blue Ridge. BG Judson Kilpatrick was assigned the mission. He took his division west into the Loudoun Valley along the Little River/Ashby Gap Turnpike. The 1st Mass Cav Brigade progressed up the Pike (today's US 50 west from Fairfax) and the 1st Maine Cav Brigade proceeded south from Leesburg, for a total of around 800 Cavalry troopers. Confederate BG Rooney Lee had the task to stop them with about 700 Cav troopers. 2 Union Artillery batteries faced off against 3 Confederate, making this a fairly evenly weighted battle when they met near the small mill town of Aldie.

START TIME: 10:00 a.m.

TITLE: The Wild Bunch vs Sheriff Joe Hazen

GAME MASTER: Brian Dewitt

PERIOD: Old West

SCALE: 28mm

RULES: Ruthless

LENGTH: 2 hours

PLAYERS: 8

DESCRIPTION: Converse County Sheriff Joe Hazen and his posse is chasing members of the notorious Wild Bunch led by Kid Curry in Wyoming. The bandits were also known by some of their hangouts including as The Hole-In-The-Wall Gang. The Bandits have planned to rob the Bank. Joe Hazen was a cattle rancher originally from Illinois before becoming sheriff. Sheriff Joe Hazen has tracked down the Wild Bunch bandits and attempts to bring them to justice. The Union Pacific Railroad reward money has attracted multiple groups of lawmen.

Start Time: 10:00 a.m.

TITLE: Tsaritsa Rail Station

GAME MASTER: Mike Pierce

PERIOD: WW2

SCALE: 20mm

RULES: Battlegroup WW2

LENGTH: 4 hours

PLAYERS: 4-6

DESCRIPTION: Early September, 1942, on the outskirts of Stalingrad, Russia. After hard fighting, the 24th Panzer Division has cracked the last Russian defense line before the city of Stalingrad. The day's objective is the Tsaritsa railway station. The Red Army will fight for this vital crossroads.

START TIME: 10:30 a.m.

TITLE: Memoir '44 D—Day Landings

GAME MASTERS: Tom Runge-D'Amore and Sean Howley

PERIOD: WW2

SCALE: Special

RULES: The Memoir '44 (Command and Colors) standard rules with special **D-Day Rules**

LENGTH: 2-3 hours

PLAYERS: up to 12

DESCRIPTION: The Memoir '44 D-Day maps are a specialized expansion that recreates the pivotal Allied landings on June 6, 1944. These oversized, pre-printed boards depict the historic beaches—Utah, Omaha, Gold, Juno, and Sword—along with key inland terrain. They are designed for large-scale, multi-player scenarios, providing a strategic and immersive re-enactment of the D-Day operations. Players will experience coordinated amphibious assaults, complex objectives, and historical detail, making it a compelling challenge for enthusiasts of World War II strategy.

START TIME: 10:00 a.m.